



Spring 2022 Modified/Supplemental Playing Rules for 6U Division

(Current USA Softball rules apply with these modifications)

GENERAL RULES:

1. All players are required to have and use a batting helmet with face cage, and shoes with plastic cleats (no metal cleats permitted); Recommended, but not required equipment include: fielding mask, slider shorts, wraps and protective shin/knee pads (aka sliders).
2. Official ball is a new “10 inch Rawlings Training Ball.” If necessary, an alternate ball of the same size may be used if deemed equivalent by the Division Commissioner or game umpire.
3. A practice shall consist of five (5) or more players. Each player may practice **up to three (3) hours per week** prior to opening day. Each player may practice a maximum of two (2) hours per week, including games, after opening day.
4. Players are not permitted to wear jewelry (including watches and earrings) except Medic Alert bracelets.
5. All players will keep their shirts tucked in.
6. All players must wear socks that cover the ankle. “Peds” are not permitted.
7. Profanity, intoxicants of any kind, and tobacco use of any kind are not permitted.
8. Throwing of equipment is not permitted.
9. Parents, fans and Team Staff will refrain from any type of verbal abuse, physical abuse, intimidation, or other unsportsmanlike acts directed towards players, other parents, fans, Team Staff, umpires or CV United Board Volunteers.
10. It is the responsibility of the Manager to adhere to and enforce all General Rules. Failure to comply will result in one or more of the following: a) team warning; b) player is ejected; c) disqualification of Manager and/or conflicting player(s) for said game; d) forfeiture of said game; e) next game suspension of Manager and/or conflicting player(s). All actions under Rule 10 must be reported to the Division Commissioner, who will report it to the CV United Executive Board.



GAME PLAY RULES

11. The Home team occupies the third base dugout. The Visiting team occupies the first base dugout. Each team will warm up on the corresponding side of the field (home team warms up in left field, visiting team warms up in right field).
12. Pitching distance shall be thirty (30) feet. Pitching Circle shall be eight (8) feet diameter around the Pitcher's Plate.
13. There is no infield fly rule.
14. Stealing of all bases is not allowed.
15. The ball is dead when being thrown to the pitcher and the ball crosses the plane of the Pitching Circle.
16. On an overthrow of a ball put in play, the runner may not advance. Station to station only.
17. No new inning may start after fifty (50) minutes. All games will have a drop dead time of one (1) hour. The maximum number of innings played shall be five (5).
18. A team shall bat all players in a fixed rotation, regardless of whether or not they are playing defensively at that time. A player who arrives after the start of the game shall be added to the end of the batting order. A player who leaves the game early will be skipped and will not be recorded as an out. All players bat each inning.
19. There will be ten (10) defensive players on the field: six (6) infielders and four (4) outfielders. Outfielders must be at least ten (10) feet behind the baseline until the ball is hit (baseline is the direct line between two bases). A team must have a minimum of seven (7) defensive players to start a game (unless agreed upon by both managers). When playing "shorthanded" with seven (7) players, an out will not be charged when the 8th, 9th or 10th batting position is scheduled to come to the plate.
20. A player may not sit out two (2) consecutive innings.
21. All players will play at least one (1) inning in the infield per game.
22. A player shall receive three (3) coach pitches. Coaches MUST pitch from the Pitcher's Plate. If ball is not put into play, then player will hit from a tee until the ball is hit into play. A hit ball must travel beyond the arc to be live.
23. Bunting is not allowed.
24. There will be no score kept.